

2015 HEROES OF THE STORM™ – ROAD TO BLIZZCON®
OFFICIAL COMPETITION RULES – EUROPEAN SERVERS

Please read these rules before entering the 2015 Heroes of the Storm™ – Road to BlizzCon® - European Championship Tournament Rules (the “European Championship Tournament”). By entering and participating in the European Championship Tournament, you agree to be bound by these Official Rules and represent that you satisfy all of the eligibility requirements contained in Section 1 below.

1. Sponsor; Eligibility. NO PURCHASE NECESSARY TO ENTER OR WIN. BLIZZARD ENTERTAINMENT, S.A.S. (“SPONSOR”) IS THE SPONSOR OF THIS TOURNAMENT. THIS TOURNAMENT IS OPEN ONLY TO INDIVIDUALS WHO ARE, AS OF JULY 1, 2015: (A) LEGAL RESIDENTS OF AUSTRIA, BELGIUM, BELARUS, BOSNIA AND HERZEGOVINA, BULGARIA, CROATIA, THE CZECH REPUBLIC, DENMARK, ESTONIA, FINLAND, FRANCE, GERMANY, GREECE, HUNGARY, ICELAND, ISRAEL, IRELAND, ITALY, LATVIA, LITHUANIA, LUXEMBOURG, MACEDONIA, THE NETHERLANDS, NORWAY, POLAND, PORTUGAL, ROMANIA, RUSSIA, SERBIA, SLOVAKIA, SLOVENIA, SOUTH AFRICA, SPAIN, SWEDEN, SWITZERLAND, THE UKRAINE, TURKEY, AND THE UNITED KINGDOM (B) THE AGE OF MAJORITY IN THEIR COUNTRY OF RESIDENCE; AND (C) HAVE AUTHORIZED ACCESS TO A FULL BATTLE.NET ACCOUNT REGISTERED ON BLIZZARD’S EUROPEAN UNION BATTLE.NET SERVICE (A BATTLE.NET LIGHT ACCOUNT IS NOT SUFFICIENT FOR THIS TOURNAMENT) THAT IS IN GOOD STANDING AND WHICH REMAINS IN GOOD STANDING THROUGHOUT THIS TOURNAMENT (THE “ACCOUNT”); (THE “ELIGIBLE PARTICIPANTS”). **If you are under the legal age of majority in your country of residence, but over the age of 15 (a "Minor"), you may still enter and be an Eligible Participant if you otherwise meet all of the eligibility criteria set forth above and one of your parents or legal guardians read and agree to these Official Rules on your behalf.** Directors, officers and employees of Sponsor, its parent, and any of their respective affiliate companies, subsidiaries, agents, professional advisors, advertising and promotional agencies, and immediate family and household members of each are not eligible to win any prizes. All applicable federal, state and local laws and regulations apply. Void where prohibited or restricted. Eligible Participants must have an Account which includes a valid email address. Sponsor reserves the right to verify the email address provided to Sponsor by the Eligible Participant. An Eligible Participant may only use one Account for the European Championship Tournament. The Eligible Participant must be a natural person who is the person who registered the Account unless the Eligible Participant is a Minor using an Account registered by a parent or guardian.

2. Residency Requirements. All participants who qualify for the European Championship Tournament must provide Sponsor with proof that they are either a legal citizen, or legal resident of a country whose residents are eligible to participate in this European Championship Tournament, as set forth above. For the purposes of this European Championship Tournament, a “Citizen,” is an Eligible Participant who is a citizen of a country whose citizens, or residents, are eligible to compete in this European Championship Tournament, and a “Resident,” is an Eligible Participant who has resided in a country whose citizens, or residents, are eligible to compete in this European Championship Tournament for at least six months prior to the European Championship Tournament’s first match. This will be accomplished as follows:

A. Battle.net account verification, with the country of residence for the Eligible Participant’s Battle.net account required to be one of the eligible countries set forth in Section 1 above before the Eligible Participant can take part in the finals of the European Championship Tournament (the “European Championship Finals”);

B. The Eligible Participant’s Battle Tag must match those of their public persona and be pre-approved by Sponsor before they can compete in the European Championship Finals;

C. Citizens must provide a copy of a valid photo ID with a current address within the country. Examples of acceptable identification are:

- (i) Government-issued driver's license
- (ii) Military photo identification card
- (iii) Passport

Examples of non-acceptable identification

- (i) Expired identification
- (ii) School-issued photo identification card
- (iii) Gym membership card
- (iv) Library card
- (v) Public transportation cards
- (vi) Private ID cards; and

D. Residents must submit a copy of their passport along with a valid resident visa for the eligible country for an evaluation of their residency status. The visa must be acquired no less than six (6) months before the start of the European Championship Tournament and is only considered valid if it allows the player to stay in the region, work in the region, and earn prize money in the region. Examples of acceptable identification are:

- (i) Professional athlete visa
- (ii) Work visa
- (iii) Student visa

Examples of non-acceptable identification

- (i) Expired visa
- (ii) Working holiday visa
- (iii) General tourist/visitor visa

Eligible Participants are required to play all tournament matches from the country listed on the account during the qualification phase of the European Championship Tournament (see Section 6 below). Sponsor may check IP connections at its sole discretion. If an Eligible Participant need to travel outside of their country of residence during the qualification process for the European Championship Tournament, or the qualification thereof, will be required to provide Sponsor with a copy of a valid photo ID with a current address within the country, such as a government-issued driver's license, military photo identification card, or Passport.

3. Disclaimer. Sponsor will not be responsible for (a) any late, lost, misrouted, garbled or distorted, inaccurate, incomplete or damaged transmissions or entries; (b) telephone, electronic, hardware, software, network, Internet, or other computer- or communications-related malfunctions or failures; (c) any Tournament disruptions, injuries, losses or damages caused by events beyond the control of Sponsor (although the Sponsor will take reasonable precautions to ensure reasonable safety); or (d) any printing or typographical errors in any materials associated with the European Championship Tournament. Additionally, in accordance with the [Battle.net End User License Agreement](#) and without limiting Sponsor's rights therein, Sponsor retains the right to modify or delete content, data, digital cards,

accounts, statistics, user profiles, and any information created, accumulated, stored or uploaded to an Account at any time and for any reason at its sole discretion.

4. Tournament Registration. The European Championship Tournament is a team based competition, with a group of no less than five (5) Eligible Participants playing together to compete as a team (“Team”), where the members of a Team shall be designated by one (1) Eligible Participant for each Team who operates as the “Team Captain,” and who invites other Eligible Participants to join the Team. Each Team may also invite up to two (2) additional Eligible Participants to act as substitute players for the Team. Substitute players may take the place of another member of the Team if that Team member cannot attend a match. Substitute players must be Eligible Participants, and will be subject to eligibility verification per Section 2 of these Rules. Substitute players are not eligible to win prize unless they take the place of another member of the Team formerly withdraws from the Team, after which the Substitute player will replace the former Team member and become ineligible to win prizes in Tournament from that point on.

5. Rules of Operation.

A. Game Requirements. Eligible Participants must have installed the most recent version of Heroes of the Storm (the “Game”) with access to fourteen (14) Heroes in order to participate in the European Championship Tournament. It is anticipated that updates to Game will be released during the European Championship Tournament, and in such an event, Eligible Participants must install all updates prior to set match times. Sponsor is not responsible for any failure of an Eligible Participant to install the most recent version of the Game. All Game heroes that are available for game play in the most current version of Game will be eligible for play in the European Championship Tournament, subject to the Eligible Participant having obtained a license to use a hero that is not available in the base version of Game. Sponsor reserves the right, in its sole discretion, to restrict certain heroes from the European Championship Tournament at any point during the European Championship Tournament.

6. Tournament Format. During the months of July and August, 2015, Teams will be able to compete in three qualifier tournaments (“Qualifier(s)”) with individual qualifier finals (“Qualifier Finals”). The qualifiers will be played in a best of three single elimination format until the round of eight. Starting with the round of eight the qualifier finals begin. The qualifiers finals will be played in a best of three double elimination. The top eight (8) Teams will compete to earn a chance to compete in the European Championship Finals, as follows:

A. Qualifier tournaments. The first Qualifiers will take place, subject to Sponsor’s right to change the date with a reasonable notice, on July 25th -26th and the first Qualifier Final tournament will take place on August 1st and 2nd, 2015. The second Qualifiers will take place on August 15th-16th, 2015, and the second Qualifier final tournament will take place on August 22nd-23rd, 2015. The third qualifiers will take place on August 29th-30th, 2015 and the third qualifier final will take place on September 5th-6th.

B. The Teams that finish in First, Second and Third place in the first and second Qualifier Final Tournament will each earn an invitation to the European Championship Finals. The teams that finish First and Second place in the third Qualifier Final tournament will each earn an invitation to the European Championship Finals.

C. The European Championship Finals. The eight (8) top Teams from the three Qualifiers will qualify for the European Championship Finals, and compete in a ‘Best of 3- Double Elimination,’ tournament in October, 2015, at a location of Sponsor’s designation to determine which two Teams will be invited to BlizzCon to compete in the 2015 Heroes of the StormTM – Road to BlizzCon® Finals (“World Championship Finals”). Sponsor will email the Team Captains of the Teams that qualify to inform the Teams of the date and time of the Final Call tournament. The Team Captain will then inform Sponsor which five (5) members of the Team will compete in the Event. The European Championship Finals will feature a group stage, dual tournament format to single elimination, where Sponsor shall have the option to use a ‘best of 5,’ format should Sponsor choose to do so. The two (2) Teams that finish as

the first and second place finishers in the European Championship Finals will qualify for the World Championship Finals.

D. Match Format.

(i) All matches played during this tournament will be played according to the terms and conditions of the Battle.net End User License Agreement and these Official Rules. Sponsor may make changes to the format of this tournament if necessary to accommodate special circumstances. The decisions of Sponsor are final. Sponsor is not responsible for the performance or reliability of any of the gaming services or servers used to participate in this tournament or the connection provided by an Eligible Participant's ISP.

(ii) Matches shall consist of two (2) Teams competing by playing the Game on Battle.net servers operated by Sponsor, utilizing the Game in 'Custom,' game mode, and 'Standard,' lobby mode in accordance with these Official Rules (a "Match"). The Eligible Participants that make up both Teams to a Match will be able to select from any heroes that are available to them on their Battle.net accounts. In order to play a Match, each Team must have five (5) Eligible Participants who have been registered by the Team Captain as Team Players, or Substitute players for the Team, present in a Game lobby no later than ten (10) minutes after the Match time set by Sponsor. The first map for each round during the Match will be communicated on the bracket page or by Sponsor, or tournament administrators designated by Sponsor, before that round of Match play begins. After the initial game of a Match is played, the losing Team will be allowed to choose from any remaining Game maps for the next game in the Match.

(iii) The Teams will then go through a draft process to determine which heroes will be played by which Team. One Team will be determined at random to choose first ("Team A"), with the other team being referred to in this Section as "Team B." The Teams will then choose heroes as follows:

Round 1 – Team A chooses 1 Hero

Round 2 – Team B chooses 2 Heroes, and then Team A chooses 2 Heroes

Round 3 – Team B chooses 2 Heroes, and then Team A chooses 2 Heroes

Round 4 – Team B chooses 1 Hero

During this process, each team will have two (2) 'bans,' that will allow the Team a window of time to 'ban' a hero chosen by the other team, forcing the other team to choose a different hero. Once a Hero has been banned, it cannot be chosen by either Team to be included in that Match. Once each Team has chosen five (5) Heroes through this process, the Match will commence.

(iv) Matches that take place during qualifying will utilize the best of 3 format, where the first Team to win two (2) games wins the Match, and Sponsor shall have the option to use a 'best of 5,' format where the first Team to win three (3) games in a Match wins the Match for European Championship Finals matches.

(v) Eligible Participants who are registered as substitutes for a Team may play in any game in a match. Each Team may only have a maximum of two eligible substitutes that do not have a position on any other Team in the European Championship Tournament.

E. Tournament Defaults. The following can result in a lost match or other penalties to be assessed against an Eligible Participant who is participating in the European Championship Tournament:

(i) Once a Tournament match begins, should one or more Eligible Participants on a Team lose their connection to the Battle.net service and 'drop,' the game will continue, with the other members of the Team continuing to play.

(ii) Should a Team not have five (5) Eligible Participants on its roster present 10 minutes after the set match time, that Team will forfeit the match, and the winning Team will be required to take a

screenshot of the lobby and report a “no show” in the match reporting. The members of the winning Team will also be required to stay online and available for 20 minutes after the set match time in the event that Sponsor needs to contact the Team Captain (in the case of technical issues, misreporting, etc.), or Sponsor may require a ‘re-game’ (see Section 1F below).

(iii) The usage of an Eligible Participant who is not registered as a player or substitute player on a Team’s roster will result in penalties that could include loss of the match, disqualification, or a re-game, at Sponsor’s sole discretion.

(iv) If a Team leaves a match before a winner has been determined, that Team then forfeits the match, and may be subject to disqualification.

F. Re-Games. In certain situations, Sponsor may require that a match be replayed, or “re-gamed,” if circumstances exist that in Sponsor’s opinion prevented the match from being decided properly. In such an event, the “re-game,” must be played with the same heroes that were chosen for the match that is to be re-gamed. It is the responsibility of the Teams to obtain a screenshot that demonstrates the reasons for a possible re-game, and to deliver that screenshot to Sponsor. In the absence of such evidence, it is unlikely that Sponsor will require a re-game.

G. Cheating. Eligible Participants must compete to the best of their ability at all times. It is each Eligible Participant’s responsibility to know and understand the rules as they exist during the European Championship Tournament period. Any form of cheating will not be tolerated. If the Sponsor determines that an Eligible Participant is cheating or otherwise interfering with the European Championship Tournament, the Eligible Participant will be immediately disqualified and removed from the European Championship Tournament and may be restricted from participating in any events in the future, and have all of their licenses to all Blizzard games revoked. Eligible Participants may be requested to install software on their computers for the duration of the European Championship Tournament which is specially designed to detect cheating. Examples of cheating would include, without limitation:

(i) Actions to intentionally alter or attempt to alter the results of any match, including losing a match to advance one Team or another Team’s position in the European Championship Tournament. If Sponsor determines that a Eligible Participant is colluding or match fixing, the Eligible Participant will be immediately disqualified and removed from the European Championship Tournament and may be restricted from participating in future events and have all of his or her licenses to all Blizzard games revoked; and

(ii) Attempts to interfere with another Eligible Participant’s connection to the Game service through Distributed Denial of Service (DDoS) or any other means; and

(iii) Any incidence of Eligible Participants allowing individuals who are not the Eligible Participants to play on an Eligible Participant’s Battle.net account in any of Blizzard games.

ALL ELIGIBLE PARTICIPANTS MUST BE VERIFIED BY SPONSOR TO ENSURE THEIR ELIGIBILITY PRIOR TO BEING DECLARED A WINNER (AS DEFINED BELOW) AND/OR RECEIVING ANY PRIZE. DISPLAY OF STATISTICS IN THE GAME (E.G. ON A LEADERBOARD) DURING THE EUROPEAN CHAMPIONSHIP TOURNAMENT PERIOD DOES NOT ENTITLE ANY ELIGIBLE PARTICIPANT TO A PRIZE.

G. Gambling. Eligible Participants are not allowed to place or attempt to place wagers on any matches or actions in, or around, any Blizzard title.

H. Unsportsmanlike Behavior. Should Sponsor determine that an Eligible Participant commits, or threatens to commit, violent acts against any other Eligible Participant in the European Championship Tournament, a Sponsor representative, or any spectator of the European Championship Tournament, or engages in any unsportsmanlike behavior, the Eligible Participant may be disqualified from the European Championship Tournament. Sponsor reserves the right at its sole discretion to disqualify any individual

suspected of tampering with the entry process or the operation of the European Championship Tournament; or to be acting in any manner deemed by Sponsor to be in violation of the Official Rules; or to be acting in any manner deemed by Sponsor to be unsportsmanlike or disruptive, or with intent to annoy, abuse, threaten or harass any other person. CAUTION: ANY ATTEMPT BY A USER OR ELIGIBLE PARTICIPANT OR ANY OTHER INDIVIDUAL TO DELIBERATELY DAMAGE ANY WEBSITE RELATED TO THE EUROPEAN CHAMPIONSHIP TOURNAMENT OR UNDERMINE THE LEGITIMATE OPERATION OF THE EUROPEAN CHAMPIONSHIP TOURNAMENT IS A VIOLATION OF CRIMINAL AND CIVIL LAWS AND SHOULD SUCH AN ATTEMPT BE MADE, SPONSOR RESERVES THE RIGHT TO SEEK DAMAGES AND COSTS (INCLUDING WITHOUT LIMITATION, ATTORNEYS' FEES) FROM ANY SUCH PERSON TO THE FULLEST EXTENT PERMITTED BY LAW.

G. Replacement of Disqualified Teams. Should a Team be disqualified from the European Championship Tournament by Sponsor, the Team that was the last Team to be defeated by the disqualified Team will take the place of the disqualified Team in the European Championship Tournament.

6. European Championship Tournament Prizing.

A. Prize for Qualifiers Tournaments. The first 32 teams during each Qualifier will receive a prize in accordance with the following:

1. For the first Qualifier:
 - i. For the first place \$5,000 USD
 - ii. For the second place \$2,500 USD
 - iii. For the third and fourth place \$1,000 USD
 - iv. For the fifth to eighth place \$500 USD
 - v. For the ninth to sixteenth place \$300 USD
 - vi. For the seventeenth to thirty-second place \$100 USD
2. For the second Qualifier:
 - i. For the first place \$8,500 USD
 - ii. For the second place \$4,000 USD
 - iii. For the third and fourth place \$1,500 USD
 - iv. For the fifth to eighth place \$800 USD
 - v. For the ninth to sixteenth place \$400 USD
 - vi. For the seventeenth to thirty-second place \$200 USD
3. For the third Qualifier:
 - i. For the first place \$12,000 USD
 - ii. For the second place \$5,000 USD
 - iii. For the third and fourth place \$2,000 USD
 - iv. For the fifth to eighth place \$1,200 USD
 - v. For the ninth to sixteenth place \$600 USD
 - vi. For the seventeenth to thirty-second place \$300 USD

B. Prize for Qualifying for the European Championship Tournament. Sponsor shall provide each of the five (5) members of the Teams that qualify for the European Championship Finals with a prize package consisting of: (i) round trip coach air fare from the regional airport nearest their residence to the location of the European Championship Finals; (ii) lodging (double occupancy) at a hotel of Sponsor's choice during the European Championship Finals; and (iii) meals and ground transportation, as determined by Sponsor, in its sole discretion. Additional restrictions may apply. Travel and accommodations are subject to availability. All travel must take place on the dates and times specified by Sponsor. If one member of the Team cannot travel to the European Championship Finals, the Team captain can designate one of the Substitute players to take the place of the player who cannot travel to the European Championship Finals. If more than one player on a Team cannot travel to the European Championship Finals, the Team is disqualified from the European Championship Finals, and Sponsor can replace the disqualified Team with another Team whose position in the European Championship Tournament is directly below the disqualified Team, time permitting. Eligible Participants who qualify for prizes hereunder shall be responsible, at their own cost and expense, for obtaining all the necessary visas, passports, or other travel documents issued by the government of their country of citizenship so that they have the legal capacity to travel to the site of the European Championship Finals, and are responsible for any and all other costs and expenses associated with their prize that are not specifically set forth herein. Should an Eligible Participant who qualifies for prizes hereunder be a "minor" in his or her jurisdiction or state of residence, a parent or legal guardian must travel on the same itinerary with the Eligible Participant, and shall be responsible for all of their own travel and accommodation costs including, without limitation, transportation and accommodation costs and any cost or expense associated with obtaining all the necessary visas, passports, or other travel documents issued by the government of their country of citizenship so that they have the legal capacity to travel to the site of the European Championship Finals.

C. European Championship Finals - First Place Finisher. The Team who wins the European Championship Finals shall receive the equivalent of \$40,000.00 USD (each member of the Team to receive the equivalent of \$8,000.00 USD). Additionally, each member of the Team will receive a trip to compete in the World Championship Finals, including round trip coach air fare from the regional airport nearest their residence to Anaheim, California, lodging (double occupancy) at a hotel of Sponsor's choice during BlizzCon, meals while at the event, and ground transportation and entry to BlizzCon. Additional restrictions may apply. Travel and accommodations are subject to availability. All travel must take place on the dates and times specified by Sponsor.

D. European Championship Finals - Second Place Finisher. The Team who places in Second Place in the European Championship Finals shall \$24,000.00 USD (each member of the Team to receive the equivalent of \$4,800.00 USD). Additionally, each member of the Team will receive a trip to compete in the World Championship Finals, including round trip coach air fare from the regional airport nearest their residence to Anaheim, California, lodging (double occupancy) at a hotel of Sponsor's choice during BlizzCon, meals while at the event, and ground transportation and entry to BlizzCon. Additional restrictions may apply. Travel and accommodations are subject to availability. All travel must take place on the dates and times specified by Sponsor.

E. European Championship Finals - Third and Fourth Place Finishers. The Team who places in Third and Fourth Place in the European Championship Finals shall \$12,000.00 USD (each member of the Team to receive the equivalent of \$2,400.00 USD).

F. European Championship Finals - Fifth through Eighth Place Finishers. The Team who places in fifth, sixth, seventh, and eighth place in the European Championship Finals shall receive \$3,000.00 USD (each member of the Team to receive the equivalent of \$600.00 USD).

7. Collection of Information. The information necessary to operate the European Championship Tournament was collected by Sponsor at the time that each Eligible Participant registered a Battle.net account used to participate in the European Championship Tournament, and without limiting Sponsor's rights under its privacy policies with regards to its use of the information, will be used to contact you specifically for operation of the European Championship Tournament. The European Championship Tournament is not open to anyone under the age of majority in your country of citizenship, and in the event that Sponsor becomes aware that you are under the age of majority in your country of citizenship and your parent or guardian has not provided specific permission to Sponsor for you to participate in this Tournament, Sponsor will delete, erase or destroy any and all personally identifiable information related to the European Championship Tournament. In the event that you are a citizen of France and/or any of the other countries whose citizens are eligible for this Tournament, and pursuant to French law pertaining to data collection and processing, you are informed that the data collector is Blizzard Entertainment, Inc., and the data collected will be transferred to the United States of America. Upon request, you will be provided with access to your personal data. You also have a right of opposition to the data collection, under certain circumstances. To exercise such right, you may write to "'2015 Heroes of the Storm™ – Road to BlizzCon® - Europe Championship Tournament - Personal Data," c/o Blizzard Entertainment, P.O. Box 18979, Irvine, CA 92612. You may also withdraw your personal data upon request; however you will be disqualified as an Eligible Participant in the European Championship Tournament if you withdraw your personal data prior to the determination and fulfillment of the prizes listed in Section 5 herein. Information collected in connection with the European Championship Tournament will otherwise be collected in accordance with Sponsor's privacy policy, available at <http://eu.blizzard.com/en-gb/company/about/privacy.html>. By agreeing to these Official Rules, you are also agreeing to the terms of Sponsor's privacy policy.

8. Sponsor Use of Entries/Publicity Release. Eligible Participants hereby agree that in consideration of their being allowed the chance to enter the European Championship Tournament, Sponsor, its parent, subsidiaries, licensees and affiliates, shall have the perpetual, non-exclusive, worldwide license and right to utilize Eligible Participant's name, address (city and state), character, likeness, prize information, statements about the promotion, and biography, for any publicity, advertising and promotional purposes without additional compensation, except where prohibited by law, and releases the Released Parties (defined in Section 9 below) from any liability with respect thereto. Sponsor shall have the right to use, modify, reproduce, publish, perform, display, distribute, make derivative works of and otherwise commercially and non-commercially exploit Eligible Participant's name, character, likeness, and biography in perpetuity and throughout the universe, in any manner or medium now existing or hereafter developed, without separate compensation to Eligible Participant or any other person or entity. Without limiting the foregoing, Sponsor also shall have the specific right to have the European Championship Tournament broadcast or re-broadcast (including via television broadcast, internet transmission and wireless networks) by itself and/or the broadcast partner(s) without further payment to Eligible Participants. Eligible Participants agree to take, at Sponsor's expense, any further action (including, without limitation, execution of affidavits and other documents) reasonably requested by Sponsor to effect, perfect or confirm Sponsor's rights as set forth above in this Section 8.

9. General Release. By entering the European Championship Tournament, Eligible Participants release Sponsor and any of its parent companies, subsidiaries, affiliates, directors, officers, employees, representatives, agents and agencies (collectively, the "Released Parties") from any liability whatsoever, and waive any and all causes of action related to any claims, costs, injuries, losses, or damages of any kind whatsoever arising out of or in connection with the European Championship Tournament (including, without limitation, participation in the European Championship Tournament), delivery, misdelivery,

acceptance, possession, use of or inability to use any prize (including, without limitation, claims, costs, injuries, losses and damages related to personal injuries, death, damage to or destruction of property, rights of publicity or privacy, defamation or portrayal in a false light, whether intentional or unintentional), whether under a theory of contract, tort (including negligence), warranty or other theory, any activity or travel related to the European Championship Tournament or from any interaction with, or downloading of, computer Tournament information or the Game, and any printing or typographical errors in any materials associated with the European Championship Tournament. EVERYTHING PROVIDED IN CONNECTION WITH THE EUROPEAN CHAMPIONSHIP TOURNAMENT AND THE GAME IS PROVIDED "AS IS" WITHOUT WARRANTY OF ANY KIND, EITHER EXPRESSED OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE IMPLIED WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSES OR NON-INFRINGEMENT. Some jurisdictions do not allow (i) the exclusion of implied warranties on applicable statutory rights, so the above exclusions and limitations may not apply in some cases.

10. Publicity Release. Sponsor shall have the right to utilize your name, bio and likeness in advertising for the European Championship Tournament as well as in historical promotion of the European Championship Tournament. Sponsor also shall have the right to have the European Championship Tournament broadcast or re-broadcast (including via Internet transmission and wireless networks) by itself and/or the broadcast partner(s) without further payment to you in this Tournament Rules.

11. License Agreement. Eligible Participants are at all times subject to the terms of Sponsor's Battle.net End User License Agreement, available at <http://eu.blizzard.com/en-gb/company/legal/eula.html>. Should any Eligible Participant be found in violation of the Battle.net End User License Agreement, such Eligible Participant will not be eligible and will be automatically disqualified from the competition and Sponsor reserves all rights to claim any equitable or legal remedies for loss, and remedies under breach of contract, due to the violation of the Terms of Use License Agreement.

12. Affidavit & Release. As a condition of being awarded any prize, a prize winner will be required to execute and deliver to Sponsor a signed affidavit of eligibility and acceptance of these Official Rules and release of liability and publicity release, as well as any appropriate tax forms to receive his/her prize, as permitted by applicable law. In the event that a prize winner is under the age of majority in his or her country of residence and eligible to compete in the European Championship per the terms of Section 1 of these rules, prize winner's parent or legal guardian will be required to execute and deliver such documents. Failure to return a signed affidavit within seven (7) days of notice of award may result in forfeiture of prize and the prize may be awarded to an alternate, in Sponsor's sole discretion. Each potential Winner is responsible for ensuring return of all required materials; proof of sending will not be considered proof of receipt by Sponsor.

13. Winners List; Rules Request. A list of Winners will be posted at <https://Heroesofthestorm.com> no later than May 15, 2015, and will remain available until November 30, 2015. For a copy of the Winners list, send a stamped, self-addressed, #10 business-size envelope (4 1/8" x 9 1/2") after May 15, 2015, and before November 30, 2015 to Sponsor at, "2015 Heroes of the Storm Road to BlizzCon - European Championship Tournament - Winners List, c/o Blizzard Entertainment, P.O. Box 18979, Irvine, CA 92612." To obtain a copy of these rules, send a stamped, self-addressed business-size envelope to Sponsor at the address listed below, "2015 Heroes of the Storm Road to BlizzCon - European Championship Tournament - Rules Request, c/o Blizzard Entertainment eSports, P.O. Box 18979, Irvine, CA 93623.

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15. Miscellaneous. Sponsor reserves the right to patch or update Game at any time to fix bugs, change balance, or add features deemed appropriate by the Sponsor, in its sole discretion, without suspending or canceling the European Championship tournament. The European Championship tournament and these Official Rules will be governed, construed and interpreted under the laws of France, provided that

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